

Pack-Silver-Fangs-342

Pack Silver Fangs

This is a complex request, as each **Ahroun** (Warrior), **Galliard** (Skald/Storyteller), **Philodox** (Judge/Mediator), **Theurge** (Seeker/Mystic), and **Ragabash** (Jokester/Questioner) of the **Silver Fangs** tribe has a distinct role and perspective, even though they share the noble but often troubled tribal ethos.

Here is the collective and individual reasoning for how a pack of Silver Fangs would answer this questionnaire, reflecting the conflict between their **Silver Fang** nobility, the weight of their duty, and their individual **Auspice** (pack role).

? Silver Fangs Pack Questioneer ?

Collective and Auspice-Specific Responses

Question	Silver Fangs Ethos	Ahroun (Warrior)	Galliard (Skald)	Philodox (Judge)	Theurge (Mystic)	Ragabash (Questioner)
What motivates you most?	Justice and fairness (Tribal duty) / Personal strength and victory (Pride)	Personal strength and victory	Wisdom and understanding (To tell the best stories)	Justice and fairness	Wisdom and understanding	Wisdom and understanding (To find the truth)
How do you view technology?	Distrustful, nature is superior (Though some may see it as a necessary evil)	Neutral, depends on its use (Useful tool in battle)	A tool to adapt and survive	Neutral, depends on its use (Does it aid or hinder justice?)	Distrustful, nature is superior (Focus on the spirit world)	A tool to adapt and survive (Always looking for an advantage)
Your ideal community would be:	Hierarchical, led by the wise or strong (They are the nobility)	Hierarchical, led by the wise or strong	Tight-knit and loyal (Stories depend on community)	Hierarchical, led by the wise or strong	Spiritual and seeking enlightenment	Tight-knit and loyal (Needs trust to challenge)

Question	Silver Fangs Ethos	Ahroun (Warrior)	Galliard (Skald)	Philodox (Judge)	Theurge (Mystic)	Ragabash (Questioner)
When faced with conflict, you prefer to:	Fight directly and assert power (The noble way) / Listen to elders and tradition (Tribal duty)	Fight directly and assert power	Negotiate and keep the peace (To avoid unnecessary death/chaos)	Listen to elders and tradition (To ensure proper protocol)	Listen to elders and tradition (Spiritual guidance)	Outthink and manipulate (To avoid direct confrontation, often with humor)
How do you feel about rules and tradition?	Preserve and enforce them (They are the rulers and guardians of tradition)	Preserve and enforce them	Adapt them to new times (Tradition must survive)	Preserve and enforce them	Preserve and enforce them	Question and challenge them if needed
A corrupt official endangers the city. You:	Confront physically and intimidate (Direct action)	Confront physically and intimidate	Rally community support for change (Using influence and words)	Organize evidence and expose them (Proper judgment/protocol)	Work from the shadows, sabotage their plans (Spiritual/subtle war)	Work from the shadows, sabotage their plans (Clever, unseen action)
You encounter a helpless animal suffering. You:	Rage against the cause, take direct action (Protecting the weak/Gaia)	Rage against the cause, take direct action	Heal or comfort it, then teach others (Inspire others to care)	Call upon spirits for guidance (Ensure the right action is taken)	Call upon spirits for guidance	Rage against the cause, take direct action (Simple, immediate result)
Your group is divided on a decision. You:	Take charge and command action (Tribal instinct) / Listen, mediate, and suggest options (Pack necessity)	Take charge and command action	Seek compromise and unity	Listen, mediate, and suggest options	Seek compromise and unity	Seek compromise and unity (Often by pointing out the absurdity of the division)
A stranger requests refuge. You:	Approach cautiously, consult with peers (Noble prudence)	Size them up and test their worth	Offer food, shelter, and help (Open-hearted nobility)	Approach cautiously, consult with peers	Approach cautiously, consult with peers (Spiritual assessment)	Accept easily, believing in second chances (The underdog's champion)

Question	Silver Fangs Ethos	Ahroun (Warrior)	Galliard (Skald)	Philodox (Judge)	Theurge (Mystic)	Ragabash (Questioner)
You witness injustice. You:	Step in directly, regardless of risk (Noble duty)	Step in directly, regardless of risk	Gather allies and act as a group (Strength in numbers, good story)	Mediate and find a peaceful solution	Plot a clever and discreet response (Focus on the spiritual root of the issue)	Plot a clever and discreet response
Which resonates with you?	Mother Earth and wild places (All Garou)	Mother Earth and wild places	Mother Earth and wild places	Mother Earth and wild places	Mystical exploration of spiritual realms (Close to the Umbra)	Urban life and modern spirit (To challenge the norm)
For you, leadership should be:	Inherited by birthright (The Silver Fang way) / Earned through respect (The Garou way)	Won through competition	Earned through respect	Earned through respect (Judgement requires moral authority)	Guided by spiritual insight	Earned through respect
How do you treat secrets?	Protect and use strategically (Noble statecraft)	Protect and use strategically	Share openly for all's benefit (The truth must be told)	Protect and use strategically	Hide and mystify, trusting few (Spiritual knowledge is sacred)	Share openly for all's benefit (Secrets lead to corruption)
How do you view modern human society?	Flawed but redeemable (A view held by the best of the Fangs)	Fragile and corrupt (A source of the Wyrms' influence)	Flawed but redeemable (Through stories and inspiration)	Flawed but redeemable (Needs guidance)	Best kept at a distance (Focus on the spirit world)	Something to be transformed (Challenge the status quo)
If given supernatural power, you'd:	Fight the world's greatest evils (The burden of nobility)	Fight the world's greatest evils	Revolutionize society (Change the narrative)	Heal the wounded (Restoration and balance)	Unravel ancient mysteries	Revolutionize society (Break the chains of expectation)

? Summary of Pack Tendencies

The pack is defined by the tension between the **Silver Fangs'** (SF) aristocratic, traditionalist, and often arrogant nature, and the practical needs of their **Auspices**.

- **Motivation:** The core SF drive is **Justice and fairness** (their perceived duty) mixed with **Personal strength and victory** (their pride). The pack balances the judge (**Philodox**) and the warrior (**Ahroun**).

- **Technology:** Generally **Distrustful, nature is superior** (SF tribal bias), but the **Ahroun**, **Galliard**, and **Ragabash** are pragmatic, seeing it as a **tool to adapt and survive** or simply **neutral**.
 - **Conflict Resolution:** While the **Ahroun** wants to **Fight directly** and the SF instinct is to **Take charge**, the pack's sanity rests on the **Philodox's** mediation/adherence to **tradition** and the **Galliard's** ability to **negotiate**.
 - **Rules & Tradition:** The **Philodox** and **Theurge** are the **Preserve and enforce** camp, while the **Ragabash** is mandated to **Question and challenge them**. This is the necessary friction within any healthy Garou pack.
 - **Leadership:** The Silver Fang preference is **Inherited by birthright**, but the Auspices temper this, demanding that it also be **Earned through respect** (Philodox, Galliard, Ragabash) or **Won through competition** (Ahroun).
 - **Supernatural Power:** The pack is split between the cosmic quest to **Fight the world's greatest evils** (**Ahroun**, SF duty) and the spiritual/philosophical needs to **Unravel ancient mysteries** (**Theurge**) or **Revolutionize society** (**Galliard, Ragabash**).
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Revision #1

Created 2026-03-02 20:43:10 UTC by Lester

Updated 2026-03-02 20:43:11 UTC by Lester